



Agile Estimation: The Art of Balancing Precision and Uncertainty

Barbara Roberts



Why me?



Barbara Roberts - Agile Transformation Coach

- Specialises in agile in the complex corporate world
 & well known for her common-sense and pragmatic approach to agile
- Passionate about sharing her agile knowledge
 & regularly invited to speak at events around the world to share her experiences
- I BELIEVE IN AGNOSTIC AGILE AGNOSTICAGILE ORS

Signatory of the Agile Agnostic Oath



Fellow of the Agile Business Consortium

- Previously Director of Agile Business Consortium for 20+ years
- Certified Agile Business Consultant and Trainer-Coach
- Certified Scrum Professional and Scrum Trainer
- Certified Professional Facilitator

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Estimation – balancing precision with uncertainty



- Estimating in an agile environment
- Dealing with uncertainty and risk
- Choosing the right estimating style
 - Why, When, How across a project lifecycle



Why estimate?



- To forecast
 - either what it will cost to deliver a specified outcome
 - or what outcome can be delivered for a given cost
- To understand and define

- To support
 - commercial understanding and the business case
 - forward planning
 - decision-making
- By providing
 - the right level of detail <u>and no more</u> for use in each circumstance

As Barbara
I need transport to the office
so that I can facilitate a workshop





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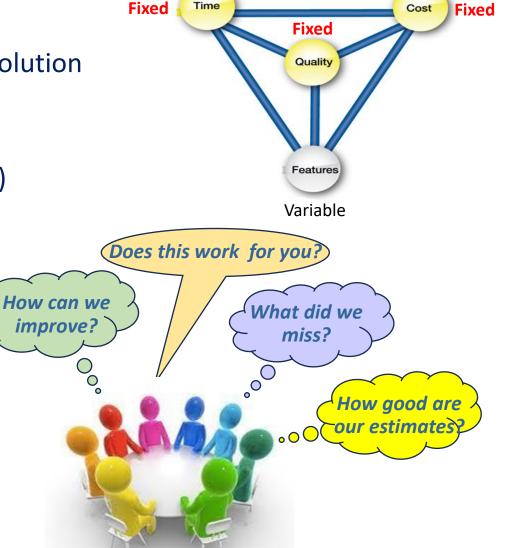
Estimating for agile needs a different approach



- Agile fixes time, cost and quality
 - less important features are dropped as necessary to meet agreed deadlines whilst delivering a quality solution
- Agile estimates and plans are created collaboratively
 - working to horizons of different sizes (more info later)



- Solution is built based around iterative development and incremental testing
 - frequent validation with short feedback loops



Agile approach

Useful estimator rule #1



- 1. An estimate is (almost) always wrong
 - this is perfectly normal and to be expected
- Misconception "If you spend enough time on an estimate, it can be 100% accurate."



- And the reality...?
 - even an estimate for the next 10 minutes can be wrong
 - the unexpected / unplanned is always a possibility ("Stuff happens"!)
 - there will always be some uncertainty until you are "done"

Estimate purpose drives time to be spent



Do just enough to meet the purpose at this time

- Early in the project use time effectively
 - Don't waste time chasing detail that does not exist yet
 - Time is best spent on ensuring key cost and business drivers are identified
 - Early on, it is not helpful taking a long time to provide a very detailed estimate (it may look precise but in reality will still be inaccurate)
 - It is more valuable to give a rough estimate quickly

Studies have shown that the time spent in estimating soon reaches a point where the extra effort expended achieves very little improvement in accuracy

Uncertainty and horizons are intrinsically linked

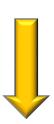


- Agile estimating and planning is based around varying horizons (timeframes)
 - The style of estimating and planning varies, depending on the horizon
- For bigger, more distant horizons, there is more uncertainty
 - confidence will be lower
 - accuracy will be lower
 - E.g. I can only guess what 2024 will look like



- confidence will be higher
- estimates will be more accurate
- E.g. I have a pretty good idea of the shape of the next 2 weeks









Horizons, confidence and uncertainty



Typically agile works to 4 horizons

- 1. Long-term horizon limited knowledge, low confidence
 E.g. the whole project / the full delivery
- 2. Medium-term horizon better knowledge, more confident
 E.g. the current or next increment / release, or intermediate delivery
- 3. Short-term horizon good knowledge, confident
 E.g. the current sprint typically 2-4 weeks
- 4. Immediate horizon detailed knowledge, very confident
 E.g. the next 24 hours, at the daily scrum (stand-up)





Dealing with the unknown





Assumptions – a key way for estimators to move forward, despite unknowns

- Assumptions are informed guesses about factors that may influence the estimate
- The estimate must always clearly show all assumptions on which it is based
 - the estimate and assumptions are intrinsically linked ensure they don't get separated





Estimate

Time or Money



Assumptions

- 1. xxxxxxxxxx
- 2. xxxxxx
- 3. XXXXXXXXXXXXXXXXXX

Assumptions and risk



- Major assumptions underpinning an estimate = major risks to the project
 - an invalid assumption can significantly affect an estimate
- Validate major assumptions as soon as is practical
 - this aligns with best practice for dealing with risk
 - this also aligns with agile's "fail fast" approach
 - If you are going to fail, find out as early as possible



For example

A proof of concept or architectural "spike" may be critical part of Feasibility or Foundations in order to support better informed decisions in these early stages or a Go/No-Go decision



**Top Tip **

Always present the major assumptions <u>before</u> presenting the figures
This highlights that they are the foundation for the estimate, not an afterthought

Business risk – making it visible



- Present the estimate in a way that reflects the estimator's level of confidence in the figures
 - Early estimates will always contain more uncertainty
 - At this point there will be more unknowns
- The estimate is created to support informed decisions by the business based on a current <u>realistic</u> assessment of
 - level of uncertainty
 - risk (e.g. probability, impact)
- Only the business can decide what level of risk they are willing to carry based on the information they are given
 - It is NOT the estimator's responsibility
- This decision often depends on specific business circumstances e.g.
 - "Loss leader, get a foothold in this market"
 - "Deal with a competitor threat"
 - "Do we need this business?"



Confidence level

Choosing the appropriate estimating style





Long-term horizon – "big picture" / full delivery



Low

confidence

- Limited knowledge, very limited detail
- Will include many assumptions
 - estimate precision is impossible
 - despite what is often demanded of the estimator!
- Confidence level LOW
 - a lot of uncertainty
- Only possible to provide

 a reasonable rough idea of what is needed
 - enough for "big picture" planning
 - o i.e. a route map towards a future position
- A real life (unreasonable) example.....



Significant uncertainty

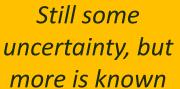
Medium-term horizon – increment / release planning



- The view becomes clearer
- Better knowledge, more detail is available
 - assumptions typically less critical ...timeframe is smaller

- Confidence level IMPROVING
 - compared to long-term horizon

more is known





More Confidence

- We know enough to plan delivery of the increment
 - e.g. number of sprints, and likely sprint objectives
 - low level detail still unclear

Short-term horizon – e.g. sprint planning



- A clear view of what is close to us
- Good knowledge of low level detail is available
 - Minor assumptions only

Confidence level - HIGH

We know what we have to do, we know how to do it

Harta Hon confidence

WHORLTON

- We know enough to agree the sprint plan
 - i.e. next 2-4 weeks

Immediate horizon – the next 24 hours



Very high

A very clear view of what is in directly in front of us

- Very good knowledge
 - full detail is available

Confidence level – VERY HIGH

We know exactly what



we intend to do

- We can plan exactly what we intend to do today
 - the only risk now is the unexpected!
 - "Stuff happens!"

Style, uncertainty & confidence in a project lifecycle



Very early thinking Rough ideas Planning for development (planning is iterative)

Agreeing basics



Developing the solution (development is iterative)

Building



Deploying the solution (Incremental deployment)



Objective

To support early decision-making

Typically Top-down estimating by Analogy or large groupings
(Story points not ideal here)

Objective

To build high-level plans

Top-down estimating by Analogy or large groupings (Story points often used here)

Objectives

1 & 3 Prep for what comes next – Rough sizing to ensure enough potential work is ready for planning next sprint and / or next deployment

1.Top-down (story point) estimating to prepare for next Sprint Planning event

2.Bottom-up estimating to estimate hours per task for each story, to create Sprint Plan

3.Top-down estimating to estimate next Increment (Story points commonly used for this)

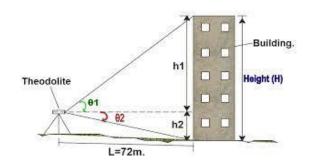
4. Bottom-up estimating to plan tasks for deployment

Decreasing uncertainty

Increasing confidence / accuracy

Estimating ...and finally ... always remember





There are known knowns

These are things that we know we know

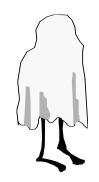
Just estimate



There are known unknowns
That is to say...

We know there are some things we don't know

Investigate, then estimate



There are also unknown unknowns

These are things we don't know that we don't know

Can't estimate.
So add contingency
based on risk



Further information



Agile courses

- AgilePM®
- AgileBA®
- Scrum Master
- Scrum Product Owner
- PRINCE2 Agile®
- PMI Agile
- Lean Six Sigma
- Kanban
- Scaled Agile
 Framework® (SAFe®)

Project Management courses

- AgilePM®
- PRINCE2®
- APM
- PRINCE2 Agile®
- P30
- Beginners' course
- PMI Project Management

Programme management courses

• MSP®

Business Analysis courses

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- AgileBA®
- PMI Business Analysis

Change management courses

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